Cloud forecaster: Gizmo for Evaluation of Bulky Cloud Computing Surroundings to Propagate ICT based Education

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Abstract-In recent year cloud computing become one of the rapid advancement field in computer science, which offers to access remote server for storing and retrieving our data. In this paper, we have used Cloudanalyst tool to determine load balancing factor, response time and cost of our data center for developing ICT based Education through Mobile Application. For analyzing our result, we have used 3 and 7 Data Centers and used Round Robin algorithm. For algorithm simulation, we have used five user bases named as UB1, UB2, UB3, UB4, UB5 and region R2. In our work, we basically concentrated on calculated Response Time and Data Center processing time for three and seven Data Centers. In our analysis, for three Data Centers we found that minimum Total Response Time is 42.23ms, maximum is 60.25ms and minimum data center processing time is 0.02 ms, maximum is 1.35 ms. For seven data centers we found that minimum Total Response Time is 59.93ms and minimum Data Center Processing time is 0.04 ms, maximum is 1.40 ms.

Keywords- Cloud analyst, Data center (DC), Virtual machines (VM), User bases (UB), Region, load balancing algorithms, service broker policy.

I. INTRODUCTION

Over the last few years, cloud computing services have become increasingly popular due to the evolving data centers and parallel computing paradigms [1]. A cloudis a type of parallel and distributed system consisting of a collection of interconnected and virtualized computers that are dynamically provisioned and presented as one or more unified computing resources based on service-level agreements established through negotiation between the service provider and consumers [2].

Virtualization is the principle aspect of cloud system. Using virtualization technique, cloud computing virtualized a single system into number of virtual systems. Basically a virtual machine is a software implementation of physical resource [3]. Fig. 1, shows that cloud computing is a combination of three important factors characteristics, deployment model and service model.

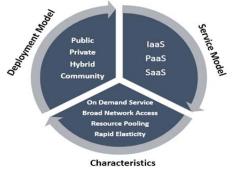


Fig. 1. Cloud Computing

A. Cloud Analyst

Cloud computing provides a tool for load balancing. Cloud analyst seems to be easy as it has a graphical user interface with which it seems like easy to use tool and also to have a level of visualization capability which is even better than just a tool-kit [4]. Cloud analyst separates simulation set up environment exercise and supports the modeller to focus on the parameters used for simulation purposes rather than the programming technicalities only [4]. It also supports a modeller to perform simulations continually by modifying the parameters easily, quickly and in very less time [4]. Cloud Analyst is an extension to cloudsim oriented simulator used for modeling and simulation of real cloud environment [5].

B. Load Balancing

Load balancing is relatively new technique that facilitates networks and resources by providing a maximum throughput with minimum response time [6]. As technology growing faster, there are huge amount of users on internet, for managing and fulfill their requirements, load balancer come in to picture which essentially ensure that they distribute workload equally to the all available server without any delay which help to accomplish a high user satisfaction, Maximum throughput with minimum response time [7]. We use Round Robin algorithms to distribute the load, check the response time and data center processing time.

C. Round Robin Load Balancing Algorithm

This is a load balancing algorithm which uses the Round robin concept. It selects the load randomly in case that some server is heavily loaded or some are lightly loaded. It utilizes the principle of time slices which divided time into multiple interval and each VM is given a particular time slice or time interval [8]. Round robin works on arbitrary selection of the VMs. It assigns requests to a list of existing VMs on a rotational basis. The first request is assigned to a VM selected arbitrarily from the group and then the Data Centre controller allots the requests in a circular order. When the VM is assigned the request, the VM is progressed to the end of the list [9]. In fig.2 we have shown implementation of round robin algorithm on different Virtual Machines.

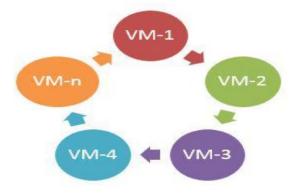


Fig. 2.Round Robin Load Balancing

II. RESULTS & ANALYSIS

In this paper, we determine the Efficiency of Data Centers. For obtaining this efficiency, we use number of Data Centers 3 and 7 and use Round Robin algorithm. Fig. 3 shows the Region Boundaries in Cloud Analyst and TABLE-I describing the configuration details.

For algorithm simulation, we use five user bases named as UB1, UB2, UB3, UB4, UB5 and use region R2 for every 3 and 7 data centers. Cloud Analyst consist 3 main scenarios, first is Main Configuration, second is Data Center Configuration and third is advanced. Main configuration consists of User bases Configuration, Application Deployment Configuration and Service Broken Policy. Data Center Configuration consists the information about Data Centers and Physical Hardware Detail of Data Center. Advanced Tab consists the value of User grouping factor in User Bases, Request grouping factor in Data Centers, Executable instruction length per request and Load balancing policy across VM's in a single Data Center.

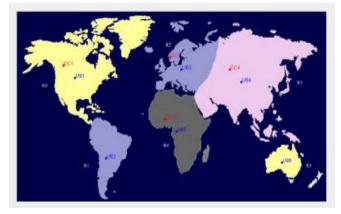


Fig. 3.Region Boundaries in Cloud Analyst

Parameter	Value Used for THREE & SEVEN Data Centers
UB Name	UB1, UB2, UB3, UB4, UB5
Region	2
Request Per User Per Hour	60
Data Size Per Request	1000
Peak hour start(GMT)	3
Peak hour end (GMT)	9
Avg Peak Users	1000
Avg Off Peak Users	100
VM Image Size	10000 MB
VM Memory	512 MB
VM Bandwidth	1000 bps

TABLE I Configuration Details

A. Results with Three Data Center

Response Time by Region, Data Center Request Servicing Time, Overall Cost and Overall Response Time Summary are shown respectively in TABLE II, TABLE III, TABLE IV and TABLE V, when 3 Data Centers are used –

Userbase	Avg (ms)	Min (ms)	Max (ms)
UB1	51.15	44.94	58.59
UB2	50.00	42.77	60.25
UB3	49.89	42.23	59.32
UB4	51.02	43.34	57.33
UB5	50.39	42.99	56.15

TABLE II Response Time by Region

In TABLE II, we have calculated response time by region and found that for UB 3 we have minimum Average and Minimum response time which is 49.89 and 42.23 respectively and for max it is UB4 having 57.33.

Data Center	Avg (ms)	Min (ms)	Max (ms)
DC1	0.69	0.02	1.29
DC2	0.80	0.03	1.35
DC3	0.76	0.02	1.30

TABLE III Data Center Request Servicing Time

In TABLE III, we have calculated Average, Minimum and Maximum request service time of data center and found that DC1 has minimum request time for all three parameter which is 0.69 ms, .02 ms and 1.29 ms respectively.

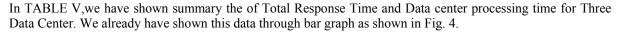
TABLE IV	Overall Cost
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Data Center	VM Cost \$	Data Transfer Cost \$	Total \$
DC2	0.80	0.81	1.61
DC1	0.80	0.76	1.56
DC3	0.50	0.84	1.34

In TABLE IV, we have calculated overall cost of all datacenter and found that Datacenter 3 has minimum cost which is 1.34.

	1	2	
Parameter	Average (ms)	Min. (ms)	Max. (ms)
Total Response Time	50.49	42.23	60.25
Data Center Processing Time	0.75	0.02	1.35





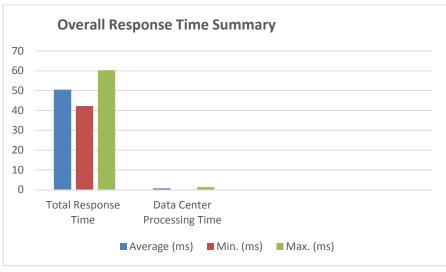


Fig. 4.Overall Response Time Summary for Three Data Center

B.Results with Seven Data Center

In below table we have found some results for seven Data Center.

Userbase	Avg (ms)	Min (ms)	Max (ms)
UB1	51.20	44.94	58.59
UB2	49.94	42.77	57.57
UB3	49.81	42.23	59.32
UB4	51.06	43.34	59.93
UB5	50.52	43.05	56.24

TABLE VI Response Time by Region

In TABLE VI, we have calculated Average, Minimum, and maximum response time by the region. In our analysis we have found UB3 region has minimum Average response and UB4 has maximum response time.

TABLE VII Data Center Req	juest Servicing Time
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Data Center	Avg (ms)	Min (ms)	Max (ms)
DC1	0.74	0.06	1.30
DC2	0.81	0.06	1.29
DC3	0.66	0.05	1.29
DC4	0.76	0.06	1.34
DC5	0.80	0.11	1.33
DC6	0.69	0.04	1.40
DC7	0.80	0.07	1.29

In TABLE VII, we have calculated Average, Minimum, and maximum request servicing time for each data center. In our analysis we have found Data Center3 has minimum Request Servicing Time and Data Center 6 has maximum Request Servicing Time.

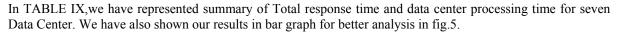
Data Center	VM Cost \$	Data Transfer Cost \$	Total \$
DC2	0.80	0.50	1.30
DC1	0.80	0.46	1.26
DC4	0.80	0.36	1.16
DC3	0.80	0.34	1.14
DC6	0.80	0.34	1.14
DC5	0.80	0.50	1.30
DC7	0.50	0.46	0.96

TABLE VIII Overall Costs

In TABLE VIII, we have calculated overall cost to implement each data center in physical manner.

TABLE IX Overall Response Time Summary

Parameter	Average (ms)	Min. (ms)	Max. (ms)
Total Response Time	50.50	42.23	59.93
Data Center Processing Time	0.76	0.04	1.40



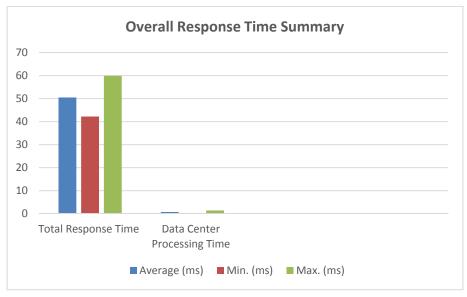


Fig. 5.Overall Response Time Summary for Seven Data Center

III. CONCLUSION

ICT based classes will improve the quality of education in the rural areas of India because it intends to meet flexibility and quickly changing software requirements for present and future ICT based applications. Another advantage of using cloud based model is that an operating system served by the cloud can be upgraded once then we need not to change on each individual platform.

In this paper, the performance of Round Robin is analyzed on small and large data centers with same regions. After concerning the minimum response time and data center processing time, we found that total minimum response time is same for both three and seven data centers, but there is a little difference between minimum data center processing time of both data centers. So, we can conclude that Round Robin algorithms is efficient for distributing the load, minimum response time and for minimum data center processing time over the large cloud based Data Centers.

IV. FUTURE SCOPE

In future, we can analyze the efficiency of other load balancing algorithms like Weighted Round Robin with different set of data centers by using other load balancing algorithms and different service broker policies.

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